

THE TOTIN' CHIP

The "Totin' Chip" is a license for Scouts to tote an ax, saw and knife. All Scouts must have a Totin' Chip before they may carry an ax, saw or knife. The Totin' Chip and the right to tote may be taken away if the Woodsman's code is violated. You must carry the Totin' Chip card with you whenever you use any of these tools.

TOTIN' CHIP REQUIREMENTS

1. A Scout must know the twelve parts of the ax.
2. He must know how to tighten the head of an ax.
3. He must demonstrate correct carrying and passing of an ax.
4. He must demonstrate the correct way to sharpen and hone an ax.
5. He must demonstrate the "ax in contact" method of chopping.
6. He must demonstrate how to chop correctly both kindling and larger wood.
7. He must demonstrate the correct care of a knife.
8. He must demonstrate how to sharpen a knife.
9. He must demonstrate the correct way to whittle by making a fuzzy stick.
10. He must demonstrate proper use and care of a camp saw.
11. He must demonstrate how to limb a tree both with an ax and a saw.
12. He must subscribe to the Woodsman's code.

WOODSMAN'S CODE

I will use my knife and ax as tools . . . not as playthings.

I will keep them clean and sharp.

I will practice so that I become skillful.

I will rest when tired and remember that "easy does it".

I will respect the property of others and will not harm living trees needlessly.

I will help others to live up to the Woodsman's code.

